Attention all Scouts BSA Patrols and Venturing Crews! You are hereby invited to test your fitness, knowledge, skills, leadership abilities, and more in the **Tough Scout Challenge Competition** during the **Pioneer Trails District Spring Camporee**. Does your Patrol have what it takes? No trailers for goodies and leave your dining flies at home. Did you pack everything you need? Can you handle a weekend of camping with only the gear you can carry in your pack? Can your Patrol become the “best of the best” in Pioneer Trails District? Now is the time to put your skills to the test!

**Tough Scout Challenge Details:**

**Tough Scout Challenge** is a series of stations that are mentally and physically demanding and are designed to test a Patrol’s skills and leadership abilities as you compete head to head with another Patrol.

1. Patrons will be backpacking everything that you need into camp. Obviously, this means **NO** unloading Troop trailers, carrying massive coolers, or heavy homemade kitchens. It does mean you need to work together as a group to share the load. You need to bring in your food, your shelter, and anything else you think you may need for a weekend of camping in the wild. You will need to haul water to your campsite. (Per camp rules, do NOT bring any firewood. It will be available in one form or another.)

2. When your Patrol checks in on Friday night, you will be given instructions on how to get to your campsite. This may involve orienteering, following trail guides, etc. It will NOT be the shortest or easiest route to your campsite.

3. Your Patrol Leader (PL) will need to register your patrol at 8am Saturday morning where you will be assigned the order in which you will do the stations and which patrol(s) you are competing against at each one.

4. Patrons should consist of at least 4 Scouts but no more than 8 Scouts.

5. Immediately after the opening at the Parade Grounds, there will be a shotgun style start in which you will head directly to your first station.

6. You will need to carry on you everything you think you need and be prepared to travel all over Wood Lake camp to go from one station to another.
7. At the end of the time allotment, the station judges will send you to the next station. You have a limited amount of time to travel between stations, and you are NOT allowed to leave early for a jump start on traveling across camp.

8. You will earn points at each station for how well you complete the challenge and how quickly you finish. Any ties based on points will be determined by which patrol finished in the fastest time. There may be opportunities for individuals to earn bonus points or individual awards, depending on the station.

9. The top patrols with the highest points and the fastest times will win prizes at the Fire Bowl Saturday night, with the top patrol earning the traveling trophy.

10. If a challenge involves a “head to head” competition, the Patrol numbers will be balanced. For example: For a tug-o-war competition if one Patrol has 5 Scouts and the other has 8, then 5 scouts will be randomly picked from the larger patrol.

**Cost:**
The cost is $10.00 per BSA registered youth. There is no cost for Adult Leaders. Event registrations will be online. (Please see separate packet for Soapbox Derby for more details on the race.)

**Camping:**
**CHANGE FROM 2019:** Units will no longer reserve their own campsites! The event has reserved the entirety of Camp Tamarack. Event staff will assign units to campsites. You may be sharing a site with another unit. Campsite locations will NOT be given out prior to Friday night check-in. There is no additional cost for camping.

**Awards:**
Awards for the **Tough Scout Challenge** will be given out at Fire Bowl on Saturday night. There will be prizes for Tough Scout winning patrols, along with a traveling trophy for first place.

**Suggestions for Patrols:**

1. **Look in your handbook for “Backpacking” and in the Backpacking Merit Badge!**
2. **Bring Patrol Spirit!** Your Patrol is like a Team competing in a Tournament. Have your yells, flags, “Class B” or activity Shirts just as a sports team would. Class A or Regular uniforms are not required.
3. Patrols need to bring equipment for cooking, cleaning, shelter, and survival. It is up to your patrol to determine everything that you think you need. This includes enough food for your group for every meal that you are in camp. You will need to "gather" firewood at camp and collect/haul your own water.
4. Plan for this event like it was backpacking trip. If you forgot something at home or in your vehicle, you WILL NOT be allowed to go back for it once you have started hiking. Plan on a ONE MILE or longer hike to get to your campsite.

**Registered Adult Volunteers:**
You will need to provide one adult volunteer, per patrol entered, to act as station judge. That leader will be in charge with another adult for that station for the entire day. The stations will be setup in advance, and you will receive complete instructions on Saturday morning in an adult leader only meeting during patrol registration at 8am. Instructions will include how the station is run, how points and scoring is done, and a score sheet. You will need to bring your own chairs, rain gear, snacks, water etc. Be Prepared! Each station will have a minimum of two adult leaders acting as judge together.
All other adults are not permitted on the Course at all. There shall be no physical or verbal assistance given by any adult during the competition. Adult Station Leaders may clarify instructions to the Patrol Leader if needed at their station. But “teaching” or guiding the Patrols on how to do the station is not allowed.

Contact: Creasy McKinzie at 574-350-0480 or froggyxrs@gmail.com with any questions on this event.
Schedule of 2020 Camporee Events:

Day 1

5:00PM: Units arrive for Check-in and Hiking Route Instructions at Trading Post Porch
8:00PM: Check-In ends (After hours check-in is available at Rotary Lodge)
10:00PM: Lights out in camp

Day 2

8:00AM: Open Registration for Cub Scouts Packs and Scouts BSA Troops at Trading Post Porch
8:30AM: Flags, Opening, and Announcements at Parade Field
9:00AM-12:00PM: Pinewood Derby Car Registration and Setup at the Dining Hall Porch
9:00AM-12:00PM: Cub Scouts: Open BB Gun Range & Gaga Ball Tournament
9:00AM: Tough Scout Challenge Shotgun Start from Parade Field
9:15AM-9:45AM: Tough Scout Station One
10:00AM-10:30AM: Tough Scout Station Two
10:45AM-11:15AM: Tough Scout Station Three
11:30AM-1:00PM: Lunch Break – Food Trucks will be available.
12:00PM: Pinewood Derby Registration Ends
1:00PM: Pinewood Derby Race Starts
1:00PM-1:30PM: Tough Scout Station Four
1:45PM-2:15PM: Tough Scout Station Five
2:00PM-6:00PM: Cub Scout Challenge
2:30PM-3:00PM: Tough Scout Station Six
3:00PM-4:00PM: Soapbox Derby Registration
4:00PM-5:00PM: Soapbox Derby Race Starts

Dinner Break after Races and Cub Scout Challenge ends
8:00PM: Fire Bowl Event: District and Race Awards, Fellowship, Eagle Scout Recognition, Flag Retirement, Ash Ceremony, Skits/Songs, Cracker Barrell

*All units/patrols attending the Fire Bowl Event should plan a skit/song/story to present.

11:00PM: Lights out in camp

Day 3

9:00AM: Church Service at the Chapel
11:00AM: Hike Out time
12:00PM: Everyone out of camp, including vehicles